Crazy Delivery



Computer Graphics Project - Final Phase

Under Supervision Of

ENG. Yahia

Workload

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| Beshoy Morad Atya | Sec: 1 | BN: 20 | Code: 9202405 |

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| Phase 1  Shader,  Mesh,  Pipeline State,  Texture,  Sampler | Phase 2  Building the map,  Lighting,  Collision System,  Battery handler System,  Delivery System,  Radio System,  Event Handler |

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| Abdelrahman Hamdy | Sec: 1 | BN: 36 | Code: 9202833 |

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| Phase 1  Shader  ECS  Sky  Forward-Renderer | Phase 2  Event Handler  Knife System  Street Lights  Lighting  Collision System  Car design, moon, sky |

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| Abdelrahman Noaman | Sec: 2 | BN: 2 | Code: 9202851 |

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| Phase 1  Forward-Renderer  Shader  Post-Processing | Phase 2  Car movement  Knife System  Postprocessing  Car design  Throwing Knife  Directional signs |

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| Yousef Khaled Alwaer | Sec: 2 | BN: 37 | Code: 9203760 |

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| Phase 1  ECS  Pipeline  Shader  Forware-Renderer | Phase 2  Building the map,  Big Obstacle  Collision System  Energy  Movement System  State Transitions |

Screen Shots

1. Main Menu



1. Win State



1. Lose State



1. Game Screenshots





